

# Problem E

## Aggregating Points

Time Limit: 6 seconds

One fundamental problem in computing science is clustering points in a cheap way. This is usually used to group “similar” objects together. Here, you will deal with a simple version.

You are given  $n$  points  $P$  scattered throughout the number line. You suspect that these  $n$  points were obtained by multiple “noisy” observations of just  $k$  points. Thus, you want to find  $k$  points  $C$  on the line such that the maximum distance between some point of  $P$  and its nearest point on  $C$  is as small as possible. Actually, you only care about the minimum such distance and not the actual locations of the  $k$  points.



### Input

The first line contains a single integer  $T \leq 10$  indicating the number of test cases. The first line of each test case consists of two integers  $n$  and  $k$  satisfying  $1 \leq k \leq n \leq 10^5$ . The final line of each test case consists of  $n$  integers  $x_1, \dots, x_n$  satisfying  $1 \leq x_1 \leq x_2 \leq \dots \leq x_n \leq 10^9$ . These numbers are the  $n$  points  $P$  mentioned above. Consecutive numbers on this line will be separated by a single space.

### Output

For each test case, output a single floating point  $d$  number with exactly one decimal place. This number  $d$  should be the smallest number such that there is some set  $C$  of  $k$  numbers where every  $x_i$  in the input is at most distance  $d$  from some point in  $C$ .

Sample Input	Sample Output
3	0.5
3 2	0.0
1 2 3	5.0
3 3	
1 2 3	
6 2	
1 5 5 10 20 30	